

Grim Legion Lore

Grim Lore x 1

- The Grim Legion is made up of the victims of Violence.
- The Smiling Lord rules from the Seat of Burning Water.
- Very few of the Grim Legion aren't thrilled to be where they are.
- The Grim Legion encourages an "us versus them" mentality.
- The Grim proudly display their deathwounds, and display postmortem bruising.

Grim Lore x 2

- The Smiling Lord promises his Legion retribution for past crimes- at least one chance at revenge.
- Most of the Grim make it a point to know how to fight- in case they find their murderer.
- Has heard of the Legion's Special Orders.
- The Grim Legion actively looks for personal enemies in the other Legions.

Grim Lore x 3

- Is familiar with the Special Orders.
- Wraiths are actively recruited from other Legions, granting the Smiling Lord insider information.
- Is familiar with famous Grim Legionnaires.
- The Grim Legion never takes prisoners- unless the forges need more fuel.
- The Grim Legion allies itself quietly with murder victims in the Renegades and Heretics.
- Grim Reapers take a great deal of cruel pleasure in Reaping the souls of murderers.

Grim Lore x 4

- Is probably a member of a Special Order.
- Knows of the local Grim, and the Anacreon.
- Is very familiar with Retrievers.
- Strongly dislikes other supernaturals, knowing how much damage they can cause in the Skinlands. Especially hated are Euthanatos, Tremere, and Giovanni. Samedi, Sluagh, and Hollow Ones are considered allies.
- Personal vendettas are set aside in favor of affairs of state- for a while.

Grim Lore x 5

- The current Smiling Lord favors contact with other Dark Kingdoms, and may be plotting with them.
- Grim Anacreons have near total autonomy in their territory.
- The Burning Waters are made of souls that the Smiling Lord is punishing.
- The Grim Legion is working frantically to consolidate their position, because time is running out....